|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Brendan Smith**IOS DEVELOPER**SUMMARY / OBJECTIVES / PROFILE**

|  |
| --- |
| Experienced IOS Developer with a decade in working on iOS platform and frameworks and customizing it as per client requirements. Undertaken full life cycle of mobile iOS Hybrid using Phonegap Application. Development includes high profile testing on devices and simulators as well. |

**Work EXPERIENCE**

|  |
| --- |
| **ios developer, OLD MUTUAL** |
| Scottsdale, Arizona — 2012-2015 |
| **Responsibilities**: |
| * Assisting the lead developer and/ or developers in the analyzing, designing, developing, and performance optimization of web applications.
* Partnering thoroughly with QA, product management, and the development team members to improve the apps constantly
 |
| **Accomplishments:** |
| Assisting the lead developer and/ or developers in the analyzing, designing, developing, and performance optimization of web applications.* Partnering thoroughly with QA, product management, and the development team members to improve the apps constantly.
 |

|  |
| --- |
| **ioss developer, bat** |
| Phoenix, Arizona — 2011-2013 |
|  |
| **Responsibilities:*** Providing technical leadership and taking ownership for the technical development project/program delivery of the design of components, development, and maintenance.
* Working to create new applications and expanding/constantly improving by adding new functions and resolving current issues.
* Working with the team in creating new iOS apps built on the usual mobile framework.
 |
| **Achievements:** |
| * Created and developed four augmented reality apps that were downloaded over 1.5M times within the first four weeks after launch
 |

**EDUCATION**

|  |
| --- |
| **Bachelor of COMPUTER SCIENCES - CODING** |
| Northern Arizona University — 2010-2014 |
|  |

|  |
| --- |
| **ASSOCIATES IN ELECTRONIC ENGINEERING** |
| Brentwood College of Commerce — 2006-2010 |
|  |
|  |

 |

|  |
| --- |
| **Personal details** |
|  |
| 4594 – Fleming Way. |
| Flagstaff, AZ 23831 |
|  |
| T (123) 456 7899 |
| M 000 000 000 |
|  |
| yourname@mail.com |

|  |
| --- |
| **Professional Skills** |
|  |
| Proficient with: iOS versions and devicesMulti-threadingObjective-COrganizational skillsSwift |
|  |
|  |
| Experienced Coder well versed with:  |
| Python, C#, HTML5, and C++. |
|  |
|  |

|  |
| --- |
| **Languages** |
|  |
| English |
| Native language |
|  |
| Italian |
| Advanced: speaking, readingIntermediate: writing |
|  |
| Russian |
| Intermediate: speaking, readingBasic: writing |

|  |
| --- |
| **References** |
|  |
| Roger Lewis |
| T 000 000 0000 |
| email@address.com |
|  |
| James Moody |
| T 000 000 0000 |
| email@address.com |

 |